| Number and place value <br> Pupils should be taught to: <br> - count in multiples of $6,7,9,25$ and 1000 <br> - find 1000 more or less than a given number <br> - count backwards through zero to include negative numbers <br> - recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones) <br> - order and compare numbers beyond 1000 <br> - identify, represent and estimate numbers using different representations <br> - round any number to the nearest 10, 100 or 1000 <br> - solve number and practical problems that involve all of the above and with increasingly large positive numbers <br> - read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value | Addition and subtraction <br> Pupils should be taught to: <br> - add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate <br> - estimate and use inverse operations to check answers to a calculation <br> - solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why | Multiplication and division <br> Pupils should be taught to: <br> - recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> - use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers <br> - recognise and use factor pairs and commutativity in mental calculations <br> - multiply two-digit and three-digit numbers by a one-digit number using formal written layout <br> - solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as $n$ objects are connected to m objects | Fractions (including decimals) <br> Pupils should be taught to: <br> - recognise and show, using diagrams, families of common equivalent fractions <br> - count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten. <br> - solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number <br> - add and subtract fractions with the same denominator <br> - recognise and write decimal equivalents of any number of tenths or hundredths <br> - recognise and write decimal equivalents to $/ I_{4} ; I_{2} ; I_{4}$ <br> - find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths <br> - round decimals with one decimal place to the nearest whole number <br> - compare numbers with the same number of decimal places up to two decimal places <br> - solve simple measure and money problems involving fractions and decimals to two decimal places | Measurement <br> Pupils should be taught to: <br> - convert between different units of measure [for example, kilometre to metre; hour to minute] <br> - measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres <br> - find the area of rectilinear shapes by counting squares <br> - estimate, compare and calculate different measures, including money in pounds and pence <br> - read, write and convert time between analogue and digital 12 and 24-hour clocks <br> - solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days | Geometry: properties of shapes <br> Pupils should be taught to: <br> - compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes <br> - identify acute and obtuse angles and compare and order angles up to two right angles by size <br> - identify lines of symmetry in 2-D shapes presented in different orientations <br> - complete a simple symmetric figure with respect to a specific line of symmetry | Geometry: position and direction <br> Pupils should be taught to: <br> - describe positions on a 2-D grid as coordinates in the first quadrant <br> - describe movements between positions as translations of a given unit to the left/right and up/down <br> - plot specified points and draw sides to complete a given polygon | Statistics <br> Pupils should be taught to: <br> interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs <br> - solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |

Y4 notes and guidance (non-statutory)


| Fractions (including decimals) | Measurement |
| :---: | :---: |
| Pupils should connect hundredths to tenths and place value and decimal measure. | Pupils build on their understanding of |
| They extend the use of the number line to connect fractions, numbers and measures. | record metric measures, including money. |
| Pupils understand the relation between non-unit fractions and multiplication and division of quantities, with particular emphasis on tenths and hundredths | They use multiplication to convert from larg |
| Pupils make connections between | S |
| representation of one whole or set quantities. Pupils use factors and | Perimeter can be expressed |
| iples to recognise equivalent fractio | algebraically as 2(a |
| simplify where appropriate | $+b)$ where $a$ and $b$ are the dimensions |
| example, $/{ }_{9}=/_{3}$ or $/_{4}=/_{8}$ ) | in the same unit |
| Pupils continue to practice adding | They relate area to |
| nator, to | arrays and |
| variety of increasingly complex problems | multiplication. |

Geometry:

